

## Course Descriptions NonDegree 2021-2022

Course Title	Economy Game							
Course Code	EBS1006							
ECTS Credits	4,0							
Assessment	Pass / Fail							
Period	Period	Start	End	Mon	Tue	Wed	Thu	Fri
	6	20-6-2022	1-7-2022	C				
Level	Introductory							
Coordinator	Martin Strobel For more information:m.strobel@maastrichtuniversity.nl							
Language of instruction	English							
Goals								
Description	Students participate in a series of market simulations in which they represent consumers, producers or traders. Afterwards they will analyse the data of the market simulations and compare them to the standard theory they have learned during their first year. Moreover they will apply the learned concepts to real life situations in their writing assignments.							
Literature	None							
Prerequisites	Basic knowledge in microeconomics, statistics, and data processing (MS excel) an advanced level of English							
Teaching methods	Assignment / Groupwork							
Assessment methods	Attendance / Participation							
Evaluation in previous academic year	For the complete evaluation of this course please click <a href="http://iwio-sbe.maastrichtuniversity.nl/rapporten.asp?referrer=codeUM">http://iwio-sbe.maastrichtuniversity.nl/rapporten.asp?referrer=codeUM</a>							
This course belongs to the following programme / specialisation	Bachelor Economics and Business Economics - Economics				Year 1 Compulsory Skill(s)			
	Bachelor Economics and Business Economics - Emerging Markets				Year 1 Compulsory Skill(s)			
	Bachelor Economics and Business Economics - Economics and Management of Information				Year 1 Compulsory Skill(s)			
	Bachelor Economics and Business Economics - International Business Economics				Year 1 Compulsory Skill(s)			
	SBE Exchange Bachelor				Bachelor Exchange Skills			
	SBE Exchange Master				Bachelor Exchange Skills			
	SBE Non Degree Courses				Bachelor Courses			