

Course Descriptions None 2014-2015

Course Title	Economy Game																
Course Code	EBS1007																
ECTS Credits	4,0																
Assessment	None																
Period	<table><thead><tr><th>Period</th><th>Start</th><th>End</th><th>Mon</th><th>Tue</th><th>Wed</th><th>Thu</th><th>Fri</th></tr></thead><tbody><tr><td>6</td><td>15-6-2015</td><td>26-6-2015</td><td>-</td><td></td><td></td><td></td><td></td></tr></tbody></table>	Period	Start	End	Mon	Tue	Wed	Thu	Fri	6	15-6-2015	26-6-2015	-				
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6	15-6-2015	26-6-2015	-														
Level	Introductory																
Coordinator	Tony Williams For more information:t.williams@maastrichtuniversity.nl																
Language of instruction	English																
Goals																	
Description	Students participate in a series of market simulations in which they represent consumers, producers or traders. Afterwards they will analyse the data of the market simulations and compare them to the standard theory they have learned during their first year. Moreover they will apply the learned concepts to real life situations in their writing assignments.																
Literature	None																
Prerequisites	Basic knowledge in microeconomics, statistics, and data processing (MS excel) an advanced level of English																
Teaching methods	Assignment / Groupwork																
Assessment methods	Attendance / Participation																
Evaluation in previous academic year	For the complete evaluation of this course please click http://iwio-sbe.maastrichtuniversity.nl/rapporten.asp?referrer=codeUM																
This course belongs to the following programme / specialisation	<table><tr><td>Bachelor Fiscal Economics</td><td>Year 1 Compulsory Skills</td></tr></table>	Bachelor Fiscal Economics	Year 1 Compulsory Skills														
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