

Course Descriptions None 2019-2020

Course Title Economy Game
 Course Code EBS1006
 ECTS Credits 4,0
 Assessment None

Period	Start	End	Mon	Tue	Wed	Thu	Fri
6	15-6-2020	26-6-2020	C				

Level Introductory
 Coordinator Peter Werner For more information:p.werner@maastrichtuniversity.nl
 Language of instruction English

Goals
 Description Students participate in a series of market simulations in which they represent consumers, producers or traders. Afterwards they will analyse the data of the market simulations and compare them to the standard theory they have learned during their first year. Moreover they will apply the learned concepts to real life situations in their writing assignments.

Literature None
 Prerequisites Basic knowledge in microeconomics, statistics, and data processing (MS excel) an advanced level of English

Teaching methods Assignment / Groupwork
 Assessment methods Attendance / Participation

Evaluation in previous academic year For the complete evaluation of this course please click <http://iwio-sbe.maastrichtuniversity.nl/rapporten.asp?referrer=codeUM>

This course belongs to the following programme / specialisation	Bachelor Economics and Business Economics - Economics	Year 1 Compulsory Skill(s)
	Bachelor Economics and Business Economics - Emerging Markets	Year 1 Compulsory Skill(s)
	Bachelor Economics and Business Economics - Economics and Management of Information	Year 1 Compulsory Skill(s)
	Bachelor Economics and Business Economics - International Business Economics	Year 1 Compulsory Skill(s)
	SBE Exchange Bachelor	Bachelor Exchange Skills
	SBE Exchange Master	Bachelor Exchange Skills
	SBE Non Degree Courses	Bachelor Courses