Course Descriptions None 2021-2022

Course Title	Economy Game
Course Code	EBS1006
ECTS Credits	4,0
Assessment	Pass / Fail

Period

Period	Start	End	Mon	Tue	Wed	Thu	Fri
6	20-6-2022	1-7-2022	C				

Level	Introductory
Coordinator	Martin Strobel For more information:m.strobel@maastrichtuniversity.nl
Language of instruction	English
Goals	
Description	Students participate in a series of market simulations in which they represent consumers, producers or traders. Afterwards they will analyse the data of the market simulations and compare them to the standard theory they have learned during their first year. Moreover they will apply the learned concepts to real life situations in their writing assignments.
Literature	None
Prerequisites	Basic knowledge in microeconomics, statistics, and data processing (MS excel) an advanced level of English
Teaching methods	Assignment / Groupwork
Assessment methods	Attendance / Participation
Evaluation in previous academic year	For the complete evaluation of this course please click http://iwio-sbe.maastrichtuniversity.nl/rapporten.asp?referrer=codeUM

This course belongs to the following programme / specialisation

Bachelor Economics and Business Economics - Economics	Year 1 Compulsory Skill(s)
Bachelor Economics and Business Economics - Emerging Markets	Year 1 Compulsory Skill(s)
Bachelor Economics and Business Economics - Economics and Management of Information	Year 1 Compulsory Skill(s)
Bachelor Economics and Business Economics - International Business Economics	Year 1 Compulsory Skill(s)
SBE Exchange Bachelor	Bachelor Exchange Skills
SBE Exchange Master	Bachelor Exchange Skills
SBE Non Degree Courses	Bachelor Courses