

Course Descriptions None 2023-2024

Course Title	Economy Game																
Course Code	EBS1007																
ECTS Credits	4,0																
Assessment	Pass / Fail																
Period	<table><thead><tr><th>Period</th><th>Start</th><th>End</th><th>Mon</th><th>Tue</th><th>Wed</th><th>Thu</th><th>Fri</th></tr></thead><tbody><tr><td>6</td><td>24-6-2024</td><td>5-7-2024</td><td>C</td><td></td><td></td><td></td><td></td></tr></tbody></table>	Period	Start	End	Mon	Tue	Wed	Thu	Fri	6	24-6-2024	5-7-2024	C				
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6	24-6-2024	5-7-2024	C														
Level	Introductory																
Coordinator	Martin Strobel For more information:m.strobel@maastrichtuniversity.nl																
Language of instruction	English																
Goals																	
Description	Students participate in a series of market simulations in which they represent consumers, producers or traders. Afterwards they will analyse the data of the market simulations and compare them to the standard theory they have learned during their first year. Moreover they will apply the learned concepts to real life situations in their writing assignments.																
Literature	None																
Prerequisites	Basic knowledge in microeconomics, statistics, and data processing (MS excel) an advanced level of English																
Teaching methods	Assignment / Groupwork																
Assessment methods	Attendance / Participation																
Evaluation in previous academic year	For the complete evaluation of this course please click http://iwio-sbe.maastrichtuniversity.nl/rapporten.asp?referrer=codeUM																
This course belongs to the following programme / specialisation	Bachelor Fiscal Economics Year 1 Compulsory Skill(s)																