

Course Descriptions NonDegree 2021-2022

Course Title Economy Game

Course Code EBS1006

ECTS Credits 4,0

Assessment Pass / Fail

Period	Period	Start	End	Mon	Tue	Wed	Thu	Fri
6		20-6-2022	1-7-2022	C				

Level Introductory

Coordinator Martin Strobel For more information: m.strobel@maastrichtuniversity.nl

Language of instruction English

Goals

Description Students participate in a series of market simulations in which they represent consumers, producers or traders. Afterwards they will analyse the data of the market simulations and compare them to the standard theory they have learned during their first year. Moreover they will apply the learned concepts to real life situations in their writing assignments.

Literature None

Prerequisites Basic knowledge in microeconomics, statistics, and data processing (MS excel) an advanced level of English

Teaching methods Assignment / Groupwork

Assessment methods Attendance / Participation

Evaluation in previous academic year For the complete evaluation of this course please click <http://iwio-sbe.maastrichtuniversity.nl/rapporten.asp?referrer=codeUM>

This course belongs to the following programme / specialisation

Bachelor Economics and Business Economics - Economics	Year 1 Compulsory Skill(s)
Bachelor Economics and Business Economics - Emerging Markets	Year 1 Compulsory Skill(s)
Bachelor Economics and Business Economics - Economics and Management of Information	Year 1 Compulsory Skill(s)
Bachelor Economics and Business Economics - International Business Economics	Year 1 Compulsory Skill(s)
SBE Exchange Bachelor	Bachelor Exchange Skills
SBE Exchange Master	Bachelor Exchange Skills
SBE Non Degree Courses	Bachelor Courses